ONBOARDING PROCESS FLOW

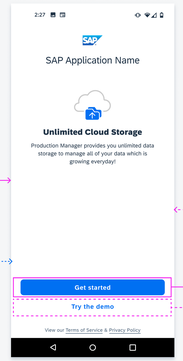
Detailed page and user flow

Single-user Onboarding

Installation

Users may receive an email about the availability of the app and have to download it or the app may be pre-installed on the company device given to the users.

A. LAUNCH SCREEN

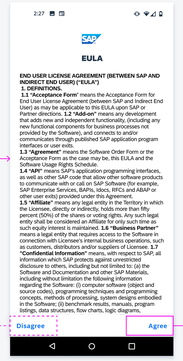


Launch

Launch screen is available to the user till the user completes the onboarding process. There are multiple variations of the launch screen to support the different services that can be used to onboard a user.
*Cancelling onboarding at any time during the process will require the user to start the process from the beginning again.
On the launch screen, inform the user about how they can start the onboarding process and provide a way for the user to explore the app in demo mode.

Back to the Launch page

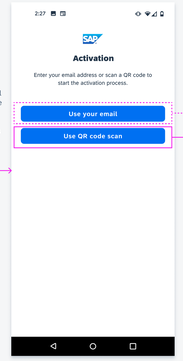
B.EULA



EULA

An End User License Agreement (EULA) is a legal contract between a software application author or publisher and the user of that application. The user is asked to 'Agree' which indicates they accept the terms of EULA.

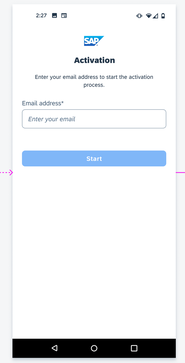
C. ACTIVATION



Activation and Authorization

Activation is the process of validating the user and making the connection between the app and the backend. Users need to provide their credentials on the login screen to activate their profile. The application needs access to the user's account to populate the app with relevant data. Before it may do so, the user must authorize and provide access to the data.

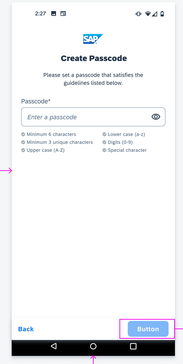
C1. ACTIVATION - EMAIL



C2. ACTIVATION - QR

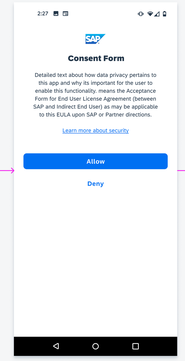
Once the users allow the app to acess the camera, they can scan their QR code throught the camera.

D1. CREATE PASSCODE

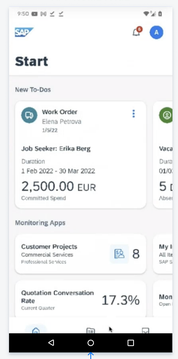


D2. VERIFY PASSCODE

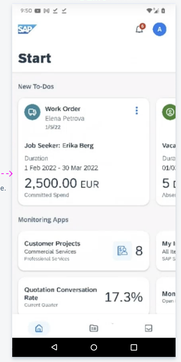
G. CONSENT FORM



APP HOME PAGE



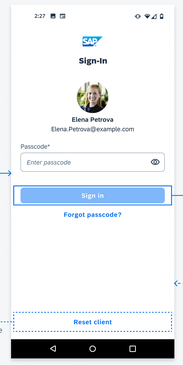
D. DEMO



Enter demo mode.

Passcode Expiration

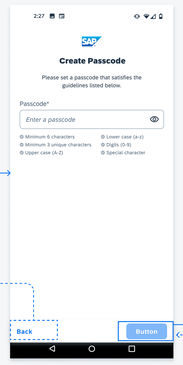
E. SIGN IN



Go to the Launch page

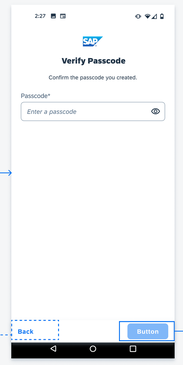
Back to the Sign In page

D1. CREATE PASSCODE

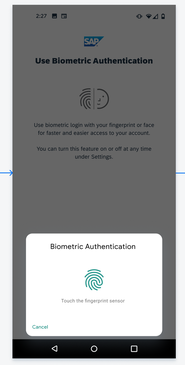


Back to the Create Passcode page

D2. VERIFY PASSCODE



D3. PASSCODE - BIOMETRICS



Authentication

Touch ID with device passcode as fallback acts as a key to unlock 'Secure Storage' and provide additional security. Each time the user opens the app, he will be asked to authenticate using Touch ID as it allows the users to authenticate and sign in to the app faster. If the app requires an app-specific passcode, use that as fallback to Touch ID.